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SEACREST PARK

MOVED Cr Norman, SECONDED Cr Corr that Council:

- 1 REVOKES in part, its decision (CJ287-12/08) of 16 December 2008 to:**

“approve...the West Coast Drive Coastal Pathway Enhancement Project...for the competitive funding program and submits these to the Federal Government for funding under the Regional and Local Community Infrastructure Program 2008-09.”;
- 2 ENDORSES the action of the CEO to submit the Seacrest Community Sporting Facility Project in partnership with the Federal Government and relevant local sporting associations under the Regional and Local Community Infrastructure Program 2008-09;**
- 3 NOTES that if successful Council may be required to borrow approximately \$2.3M;**
- 4 ENDORSES the action of CEO to write to the Federal Government to request the withdrawal of the West Coast Drive Coastal Pathway Enhancement Project, to be replaced with the Seacrest Community Sporting Facility Project;**
- 5 NOTES that the City will be undertaking community consultation with local Sorrento residents and sporting clubs on the proposed project, prior to the development of detailed concept designs and final cost estimates; and**
- 6 NOTES that a future report will be presented to Council on the total cost of delivering the project.**

SEACREST PARK July- Aug 2009 TRAFFIC COUNT SURVEY

SITE	LOCATION	TRAFFIC VOLUME Average Weekly Traffic	TRAFFIC VOLUME (VPD)		DESIGN CAPACITY (VPD)	CURRENT CAPACITY
			Sat	Sun		
			4 July	29 July		
St Helier Drive	West of Seacrest Dr	3593	2569	N/A	6000	60%
St Helier Drive	East of Helsall Crt	2473	1932	N/A	6000	41%
Seacrest Drive	North of Helier Dr	3750	2727	2711	6000	62%
Seacrest Drive	South of Harman	3718	2676	2732	6000	62%

AWT = Average weekday traffic
VPD = Vehicles per day for Saturday count

Seacrest / MacDonald Reserve comparison

SITE	LOCATION	TRAFFIC VOLUME Average (VPD)	TRAFFIC VOLUME (VPD)	TRAFFIC VOLUME (VPD)
Seacrest Park Car Park entrance (Inbound vehicles only)	West of Seacrest Dr Weekending 5 July 2009	116 average	159 Wed 1 Jul 09	132 SAT 4 Jul 09
Seacrest Park Car Park entrance (Inbound vehicles only)	West of Seacrest Dr Weekending 26 July 2009	115 average	29 Wed 22 Jul 09	72 SAT 25 Jul 09
Seacrest Park Car Park entrance (Inbound vehicles only)	West of Seacrest Dr Weekending 2 Aug 2009	118 average	127 Wed 29 Jul 09	112 SAT 1 Aug 09
Seacrest Park Car Park entrance (Inbound vehicles only)	West of Seacrest Dr Weekending 9 Aug 2009	133 average	127 Wed 29 Jul 09	112 SAT 1 Aug 09
SITE	LOCATION	TRAFFIC VOLUME Average (VPD)	TRAFFIC VOLUME (VPD)	TRAFFIC VOLUME (VPD)
MacDonald Reserve Car Park entrance (Inbound vehicles only)	South of Forrest Rd Weekending 12 July 2009	189 average	229 Thu 9 Jul 09	359 Sat 11 Jul 09

ATTACHMENT 3

MacDonald Reserve Car Park entrance (Inbound vehicles only)	South of Forrest Rd Weekending 19 July 2009	229 average	339 Thu 16 Jul 09	392 Sat 18 Jul 09
MacDonald Reserve Car Park entrance (Inbound vehicles only)	South of Forrest Rd Weekending 26 July 2009	245 average	257 Thu 23 Jul 09	245 Sat 25 Jul 09
MacDonald Reserve Car Park entrance (Inbound vehicles only)	South of Forrest Rd Weekending 2 Aug 2009	288 average	237 Thu 30 Jul 09	245 Sat 1 Aug 09
MacDonald Reserve Car Park entrance (Inbound vehicles only)	South of Forrest Rd Weekending 9 Aug 2009	255 average	233 Thu 6 Aug 09	469 Sat 9 Aug 09

SEACREST PARK DEVELOPMENT

Winter Season Proposed Usage Schedule – If original proposed was progressed (Option 1)

	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Sub Total	TOTAL
Usage Times	4.00pm - 7.00pm SDJFC	4.00pm – 7pm SDJFC 6.30pm - 8.30pm WAFC	4.00pm - 7.00pm SDJFC	4.00pm – 7pm SDJFC 6.30pm - 8.30pm WAFC	4.00pm – 7.00pm SDJFC	8.00am – 10am SDJFC 10.30am -5.00pm WAFC	8.00am - 6.00pm SDJFC		N/A
Total Hours	3	4.5	3	4.5	3	9	10		37
Total Games	-	-	-	-	-	SDJFC - 4 WAFC - 4	SDJFC - 5	SD - 9 W - 4	13
Total Teams	SDJFC - 2	SDJFC - 6 WAFC - 7	SDJFC - 6	SDJFC - 6 WAFC - 4	SDJFC - 2	SDJFC - 8 WAFC - 8	SDJFC - 10	SD - 40 W - 19	59
Total Players / Coaches	SDJFC - 51	SDJFC - 153 WAFC - 133	SDJFC - 153	SDJFC - 153 WAFC - 76	SDJFC - 51	SDJFC - 160 WAFC - 232	300	SD - 1021 W - 441	1462
Total Spectators	-	-	-	-	-	SDJFC - 320 WAFC - 120	300	SD - 620 W - 120	740
Total Inward Car Movements	SDJFC - 51	SDJFC - 153 WAFC - 133	SDJFC - 153	SDJFC - 153 WAFC - 76	SDJFC - 51	SDFC - 160 WAFC - 292	300	SD - 1021 W - 501	1522
Car parking requirements SDJFC + 35% allowance	13 bays	39 bays	39 bays	39 bays	13 bays	54 bays per game	81 bays per game		N/A
Car parking requirements WAFC + 35% allowance	0 bays	133 bays	0 bays	76 bays	0 bays	99 bays per game	0 bays		N/A
Peak capacity which allows 35% carry over between games.						SDJFC 9am - 108 bays required between 2 games. WAFC 2pm - 198 bays required when 2 games are being played consecutively every 2 nd fortnight.			

Additional Information

Players		Coaches		Total
Auskick	15	Auskick	5	20
Juniors	25	Juniors	5	30
WWAFC	22	WWAFC	7	29

Seacrest Park Traffic Assumptions

Usage Times – This was determined by considering the existing bookings at Seacrest Park for SDJFC and then the needs of WAFC. On a Tuesday and Thursday evening the clubs would each need to use a separate oval between the 6.30 and 7pm timeslot.

Total Hours – This is based on the booking for the whole oval.

Total Teams – refers to the actual teams that would either be training or playing, including visiting teams.

Total Players / Coaches

SDJFC Training – 25 players & 5 officials per team = 30 in total 85% attend training, 25.5 per team.

WAFC Training – 22 players & 7 officials per team = 29 in total 65% attend training, 19 per team.

SDJFC Games – Saturday Auskick 40 players/coaches per game X number of games

 Sunday Juniors 60 players / coaches per game X number of games

WAFC Games – Saturday Seniors 58 players/coaches per game X number of games

Total Spectators

SDJFC – Saturday Auskick 2 spectators per player

 Sunday Juniors 1 spectator per player

WAFC – 30 spectators per game

Total car movements

1 inward car movement per player for training, based on no spectators attending training.

WAFC per game car inward movement – Players Home team 1 car to 1 player (29), Away team 1 car to 1 players (29) *note some teams travel on bus.

 Spectators 1 car to 2 spectators (30)

 TOTAL 29 + 29 + 15 = 73 cars per game

SDJFC per game inward car movements – Sat Auskick Players 1 car per player and 2 spectators (40) = 40 per game

 Sun Juniors 1 car per player and 1 spectator (60) = 60 per game

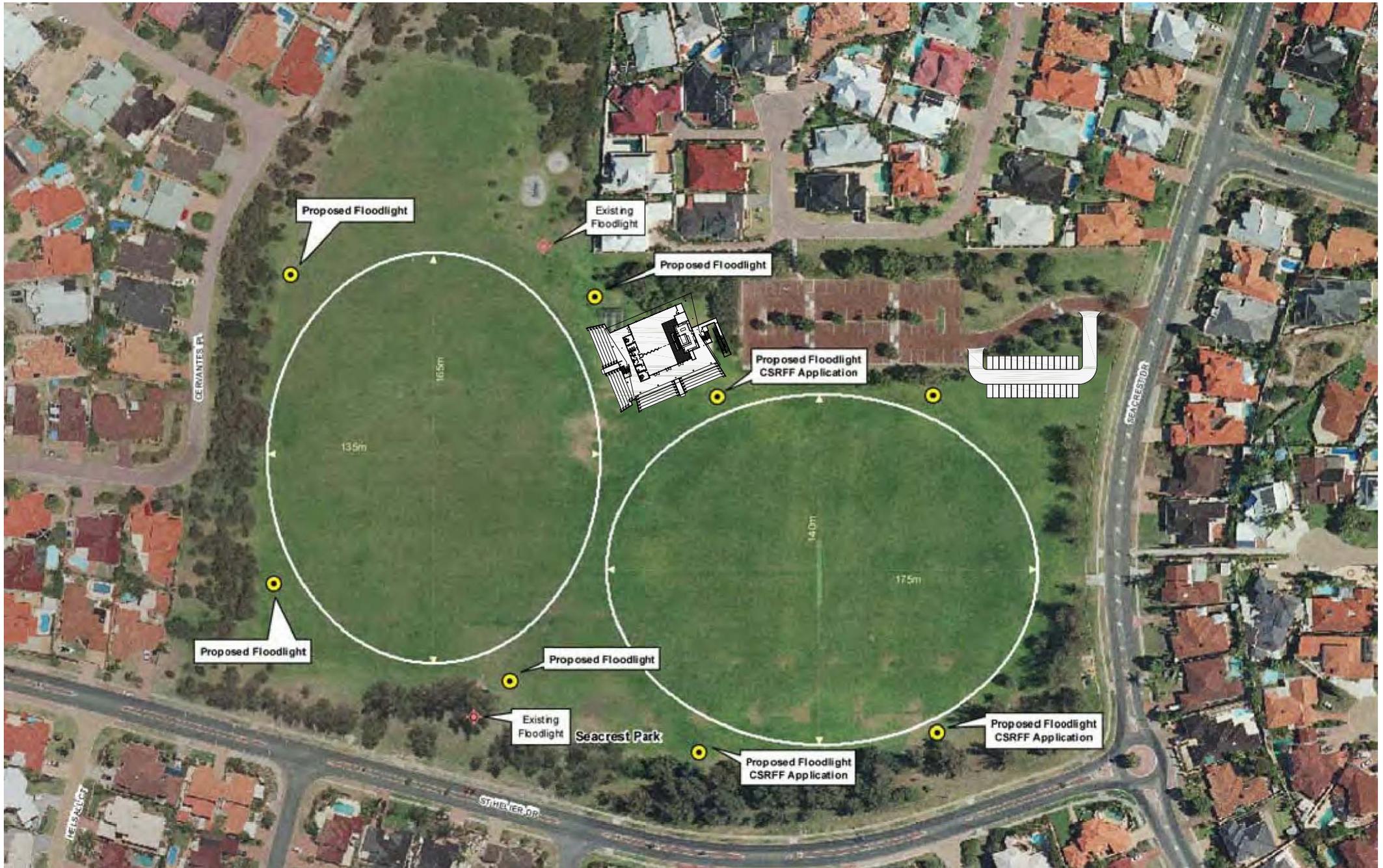
Parking Requirements

SDJFC Training – 25% of players/coaches stay for training and require a parking bay, the balance drop off/pick up.

SDJFC Games – Total number of inward car movements per game plus an allowance of 35% for cars that stay after the game.

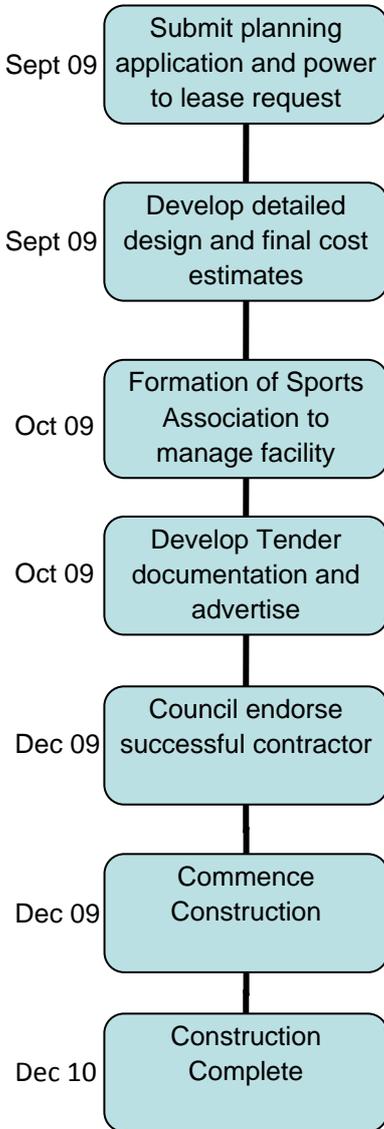
WAFC Training – 1 car bay per player/coach attending

WAFC Games – Total number of inward car movements per game plus an allowance of 35% for cars that stay after the game.

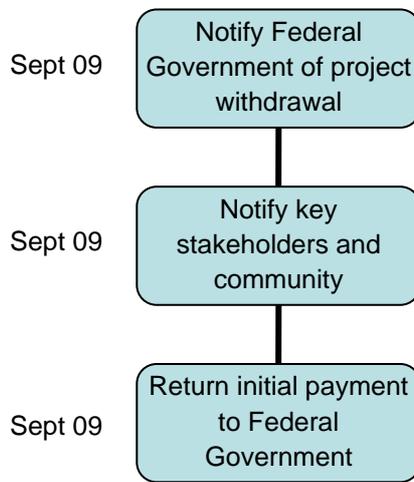


TIMELINES FOR PROJECT OPTIONS

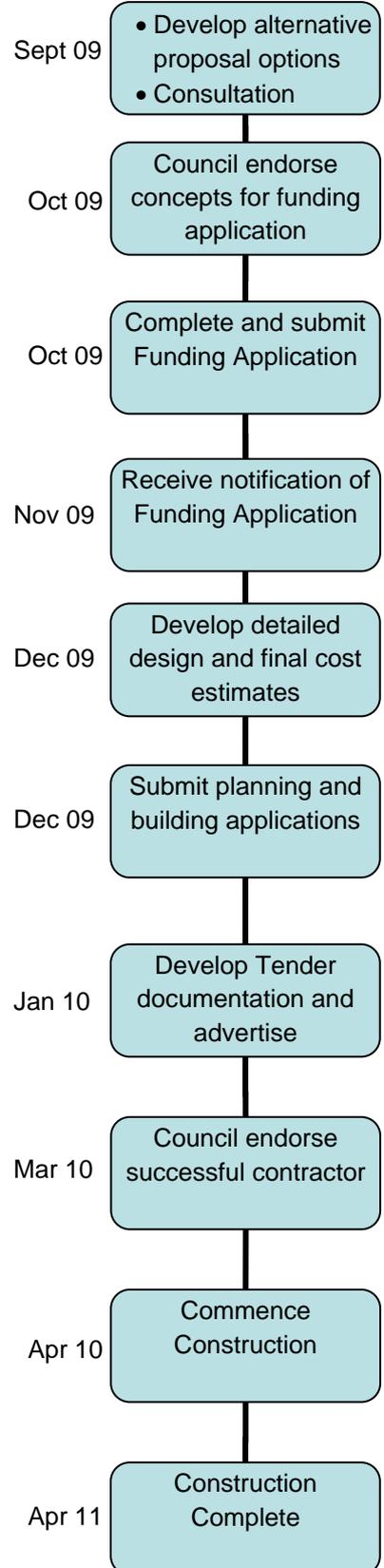
Option 1
Proceed with development



Option 2
Withdraw the project



Option 3
Develop new proposal and reapply for funding



Note: Option 3 based on approval to extend construction timeframes.