

SEACREST PARK DEVELOPMENT

Winter Season Proposed Usage Schedule – If original proposed was progressed (Option 1)

	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Sub Total	TOTAL
Usage Times	4.00pm - 7.00pm SDJFC	4.00pm – 7pm SDJFC 6.30pm - 8.30pm WAFC	4.00pm - 7.00pm SDJFC	4.00pm – 7pm SDJFC 6.30pm - 8.30pm WAFC	4.00pm – 7.00pm SDJFC	8.00am – 10am SDJFC 10.30am -5.00pm WAFC	8.00am - 6.00pm SDJFC		N/A
Total Hours	3	4.5	3	4.5	3	9	10		37
Total Games	-	-	-	-	-	SDJFC - 4 WAFC - 4	SDJFC - 5	SD - 9 W - 4	13
Total Teams	SDJFC - 2	SDJFC - 6 WAFC - 7	SDJFC - 6	SDJFC - 6 WAFC - 4	SDJFC - 2	SDJFC - 8 WAFC - 8	SDJFC - 10	SD - 40 W - 19	59
Total Players / Coaches	SDJFC - 51	SDJFC - 153 WAFC - 133	SDJFC - 153	SDJFC - 153 WAFC - 76	SDJFC - 51	SDJFC - 160 WAFC - 232	300	SD - 1021 W - 441	1462
Total Spectators	-	-	-	-	-	SDJFC - 320 WAFC - 120	300	SD - 620 W - 120	740
Total Inward Car Movements	SDJFC - 51	SDJFC - 153 WAFC - 133	SDJFC - 153	SDJFC - 153 WAFC - 76	SDJFC - 51	SDFC - 160 WAFC - 292	300	SD - 1021 W - 501	1522
Car parking requirements SDJFC + 35% allowance	13 bays	39 bays	39 bays	39 bays	13 bays	54 bays per game	81 bays per game		N/A
Car parking requirements WAFC + 35% allowance	0 bays	133 bays	0 bays	76 bays	0 bays	99 bays per game	0 bays		N/A
Peak capacity which allows 35% carry over between games.						SDJFC 9am - 108 bays required between 2 games. WAFC 2pm - 198 bays required when 2 games are being played consecutively every 2 nd fortnight.			

Additional Information

Players		Coaches		Total
Auskick	15	Auskick	5	20
Juniors	25	Juniors	5	30
WWAFC	22	WWAFC	7	29

Seacrest Park Traffic Assumptions

Usage Times – This was determined by considering the existing bookings at Seacrest Park for SDJFC and then the needs of WAFC. On a Tuesday and Thursday evening the clubs would each need to use a separate oval between the 6.30 and 7pm timeslot.

Total Hours – This is based on the booking for the whole oval.

Total Teams – refers to the actual teams that would either be training or playing, including visiting teams.

Total Players / Coaches

SDJFC Training – 25 players & 5 officials per team = 30 in total 85% attend training, 25.5 per team.

WAFC Training – 22 players & 7 officials per team = 29 in total 65% attend training, 19 per team.

SDJFC Games – Saturday Auskick 40 players/coaches per game X number of games

Sunday Juniors 60 players / coaches per game X number of games

WAFC Games – Saturday Seniors 58 players/coaches per game X number of games

Total Spectators

SDJFC – Saturday Auskick 2 spectators per player

Sunday Juniors 1 spectator per player

WAFC – 30 spectators per game

Total car movements

1 inward car movement per player for training, based on no spectators attending training.

WAFC per game car inward movement – Players Home team 1 car to 1 player (29), Away team 1 car to 1 players (29) *note some teams travel on bus.

Spectators 1 car to 2 spectators (30)

TOTAL 29 + 29 + 15 = 73 cars per game

SDJFC per game inward car movements – Sat Auskick Players 1 car per player and 2 spectators (40) = 40 per game

Sun Juniors 1 car per player and 1 spectator (60) = 60 per game

Parking Requirements

SDJFC Training – 25% of players/coaches stay for training and require a parking bay, the balance drop off/pick up.

SDJFC Games – Total number of inward car movements per game plus an allowance of 35% for cars that stay after the game.

WAFC Training – 1 car bay per player/coach attending

WAFC Games – Total number of inward car movements per game plus an allowance of 35% for cars that stay after the game.